

# Quick and Easy Lesson Plans for Informing Seniors about the Post-School Outcomes Survey

---

## Lesson 1: Your Life After High School — We Want to Hear From You

**Time:** 20 minutes

**Audience:** High school seniors with disabilities

### Goal (Tell students)

"I can explain what the Post-School Outcomes survey is and why my answers matter."

### Materials

- PSO Informational Flyer (print or digital)
- Whiteboard or chart paper

### Steps

1. **Hook (5 min):** Ask: "What do you think happens after you graduate high school?" (Think-pair-share)
2. **Teach (7 min):** Show the PSO flyer. Explain:
3. One year after graduation
4. Short survey
5. Questions about work, school, or training
6. **Activity (5 min):** Students choose one:
7. Say one thing the survey asks
8. Write one reason answering matters
9. Draw a picture of life after high school
10. **Check (3 min):** Thumbs up/side/down: "I know what the PSO survey is."

### UDL Notes

- Engagement: Real-life relevance
  - Representation: Flyer + verbal explanation
  - Expression: Choice of response
-

## Lesson 2: What Will They Ask Me?

**Time:** 15–25 minutes

### Goal

"I know what kinds of questions the PSO survey will ask."

### Materials

- Three posters or slides: Work / School or Training / Other Plans
- Scenario cards

### Steps

1. **Review (3 min):** Remind students about the PSO survey
2. **Teach (5 min):** Explain the three question areas
3. **Activity (10 min):** Sorting game using scenario cards
4. **Reflect (5 min):** Ask: "Was there any wrong answer?" (Answer: No)

### UDL Notes

- Representation: Visual categories
  - Engagement: Hands-on sorting
  - Expression: Verbal, pointing, or writing
-

## Lesson 3: Future You Will Get a Call or Survey

**Time:** 20 minutes

### Goal

"I know when the survey will happen and how to answer it."

### Materials

- Timeline visual
- Sentence starters

### Steps

1. **Teach (5 min):** Show timeline: Now → Graduate → 1 Year → Survey
2. **Model (5 min):** Show what a call or email might look like
3. **Practice (7 min):** Students role-play or write answers
4. **Commit (3 min):** Students say or write one promise to try to answer

### UDL Notes

- Engagement: Role-play
  - Representation: Timeline + examples
  - Expression: Speaking, writing, visuals
-

# Pre/Post Student Understanding Checklist

Student Name: \_\_\_\_\_ Date: \_\_\_\_\_

Check yes or no:

- ☐ I know what the PSO survey is
- ☐ I know when the survey will happen
- ☐ I know what kinds of questions it will ask
- ☐ I know how I might be contacted
- ☐ I know there are no wrong answers
- ☐ I understand why my response matters

## Post-Lesson Reflection:

One thing I remember about the survey:

—  
*One way I might answer it:*